Efficient Fault Tolerance using Intel MPX and TSX

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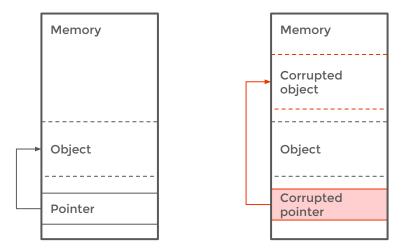


Data corruption

- Performance-critical systems → in a low-level language (C/C++)
- Low-level language → no memory protection
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 - Applications are more vulnerable to hardware faults
- A pointer gets corrupted -> stays undetected



Overview

Problem:

- Existing solutions are expensive
 - They harden the entire program

- Partial protection for efficient fault-tolerance
 - Protect only data pointers



Leverage the new ISA extensions in modern CPUs for fault tolerance

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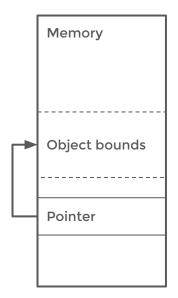
Fault detection Intel MPX (Memory Protection Extension)



Fault detection via Memory Protection Extension

Intel MPX: Bounds checking in the H/W

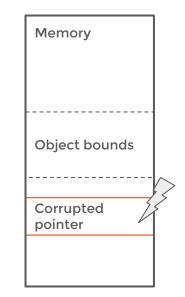
Insight: Pointer error will cause bound violation with high probability



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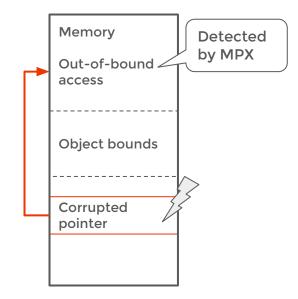
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Fault recovery using transactions

Intel	TSX:	Transactions	for	optimistic
concurrency control				

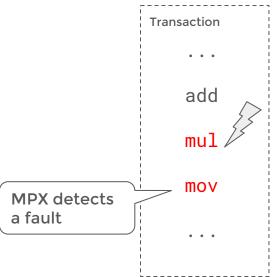
- Detect faults using MPX
- Use transactions for recovery



Fault recovery using transactions

Intel TSX: Transactions for optimistic concurrency control

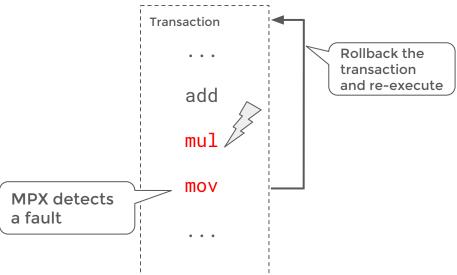
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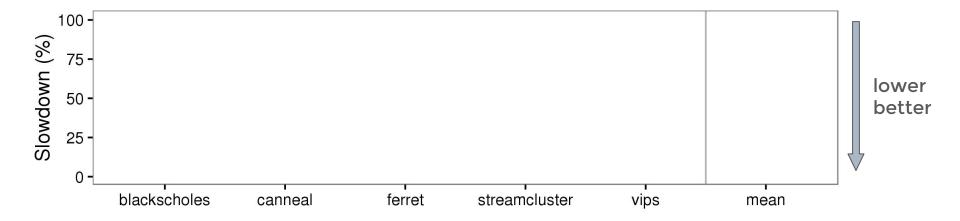
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Intel TSX: Transactions for optimistic concurrency control

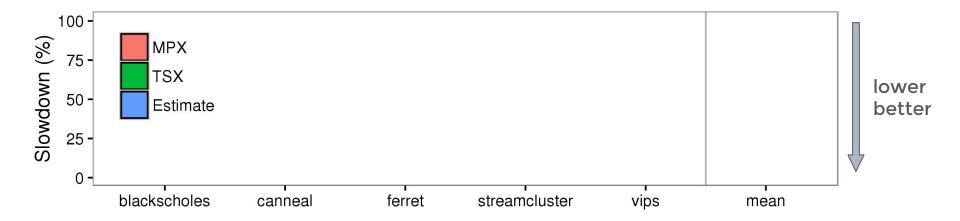
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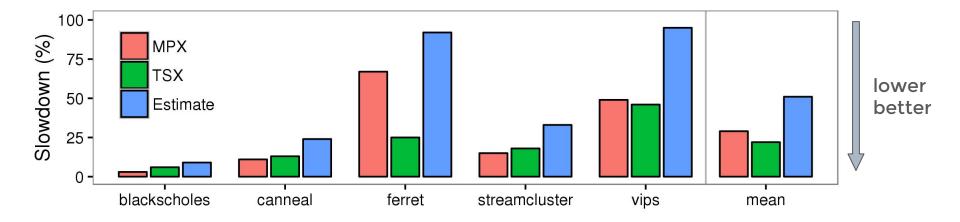
Performance overheads



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Performance overheads



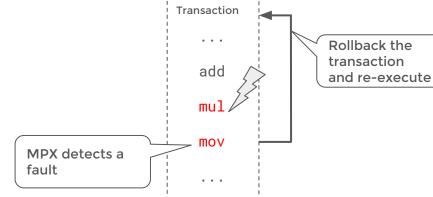
~ 50% slowdown on average

Summary

Leverage the new ISA extensions for fault tolerance:

- MPX: fault detection
- TSX: fault recovery

Improved efficiency:



- ~ 50% slowdown
 - State-of-the-art full hardening 100%

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Improved efficiency:

Transaction ... add mul MPX detects a fault ...

- ~ 50% slowdown
 - State-of-the-art full hardening 100%





Generic Solutions

There are solutions for full-program hardening:

- Thread- and process-level redundancy
 - additional hardware
 - i.e., more cores used



- high performance overhead
- x2 on average



